## **Stitch Maps for Clamshell Animal Quilt**

**Duck** – 1 go around of top of head, zig zag, finish head, left eye, right eye, bottom of beak, top of beak, quilt the beak details.

**Pig** – 1 go around of top of head, put in ears, zig zag, finish head, left eye, right eye, right pupil, left pupil, nose, and nostrils.

**Chicken** – 1 go around of top of head, put in comb, zig zag, finish head, left eye, right eye, beak.

Cat – 1 go around of top of head, put in ears, zig zag, finish head, left eye, right eye, right pupil, left pupil, tongue, cheeks, whiskers, nose.

**Bunny** – 1 go around of top of head, put in ears, zig zag, finish head, left eye, right eye, right pupil, left pupil, teeth, cheeks, nose.

Koala – 1 go around of top of head, put in ears, finish head, zig zag, left eye, right eye, cheeks/mouth, nose, quilt details.

**Dog** – 1 go around of top of head, put in ears, zig zag, finish head, left eye, right eye, right pupil, left pupil, tongue, cheek, nose.

**Cow** − 1 go around of top of head, put in ears and horns (ears on outside and horns to the inside), zig zag, finish head, left eye, right eye, right pupil, left pupil, nose, mouth quilting, left nostril, right nostril.

**Mouse** – 1 go around of top of head, put in ears, zig zag, finish head, left eye, right eye, right pupil, left pupil, teeth, cheeks, nose, and whiskers.

## Before you start the quilt, you will need to make the ears, combs, horns, etc.

I printed out the templates and rough cut them apart. I then put my ear fabric, right sides together, layered the paper on top and stitched directly on the line. I clipped curves where needed, removed the paper and turned the ears right sides out.











I used cotton fabric for the background, the only place that the background will show is on the upper rows before you start adding animals, and on the first row with animals. I used fleece for the colored clamshells (non-animals). Because I used fleece I did not need batting after the first rows where the cotton shows. So, I put batting down and stitched all the plain rows and the first row with animals. Then I lifted up the cotton fabric, trimmed off all the extra batting and continued with no batting.

I cut 7" square of fleece to use in the solid clamshells. I cut 7" squares of the fabrics that would be used for the clamshell portion of the animals.

Setting up the pattern in CreativeStudio software. Follow the same basically steps for your other systems.

- Set your software to jump at jump stitches and set you your default spi to 16.
- Add the 9 clamshell animal patterns and the clamshell with quilting and clamshell with quilting no applique patterns.

You can make your quilt and size you want but for this example we will set up the quilt with 6 repeats and 13 rows. The patterns should be set up alternating with the larger (plus) row on top. The default vertical line spacing is -3. You will

use the pattern clamshell with quilting pattern to set up the quilt.

Now we are going to replace some of the clamshells with our animals.

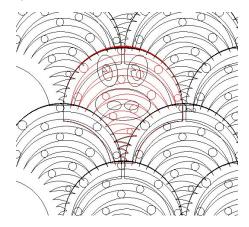
- Set your p2p to pattern
- Turn on End Snap

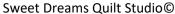


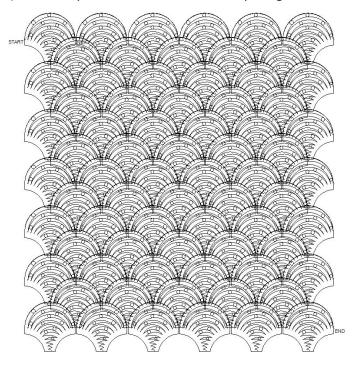


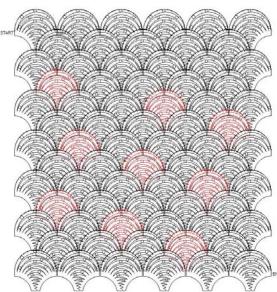
Choose the places that you want to put the animals and toggle them sewn (turn them red).

Now you will use p2p pattern and click in the animals over the existing red patterns.

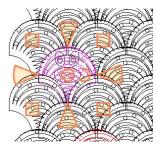


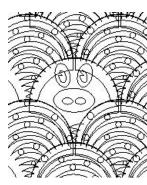


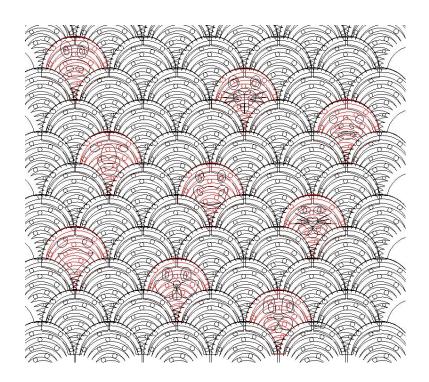




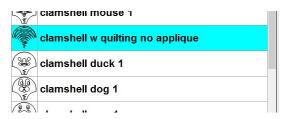
Here are all the animals in place. Now we need to remove the quilting pattern in the back. When you click on the pattern the quilting pattern will be selected first. Just delete it.

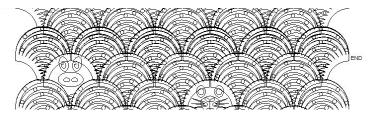






The way this quilt works is that the first few rows are plain cotton with no fabric in the background. This means that we need to replace the top 3 rows with the quilting pattern that has no applique.





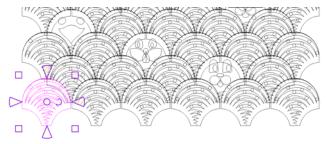
Highlight the pattern and use p2p pattern and click the patterns in place.

After putting the patterns in place, delete the patterns in the back.

Since we have inserted animals in various positions all over the quilt the sewing order is all wrong. We need to start to reset the sewing order from the bottom up.

Order Join

Select the first pattern in the bottom Row. Then click order join. Then select the first pattern in the row above.



Click order join. Continue until you have reset the sewing order on all rows.

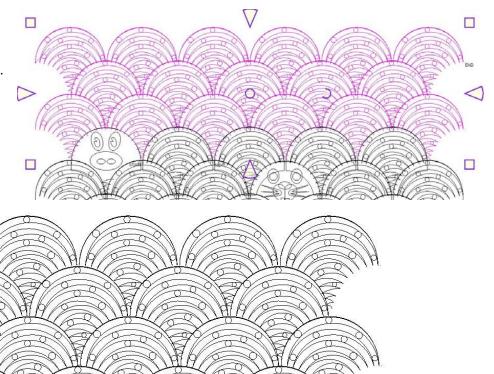
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For most of the quilt we want the rows to overlap because we want the raw edges of the fleece covered but the top 3 rows are different.

We need to move the top 3 rows so that the patterns just overlap a tiny bit. Select the top 3 rows.

The move them up until the edges just barely overlap.

Now select the top 2 rows and move up. Now select the top row and move up. Now it should look like this.



You are ready to begin quilting. Remember I only used batting under the first 4 rows of this quilt. After the first 4 rows are done, trim away the remaining batting and continue with no batting. I would mark everything but the first 3 rows as sewn and stitch the first 3 rows.

Toggle the 4<sup>th</sup> row unsewn. Lay the fabric for the animal in place. Use the crosshairs to make sure that that the fabric is in the correct place. When you click quilt, the top of the head will stitch stopping to leave a space for ears, etc. Then it will go stitch the zig zags.

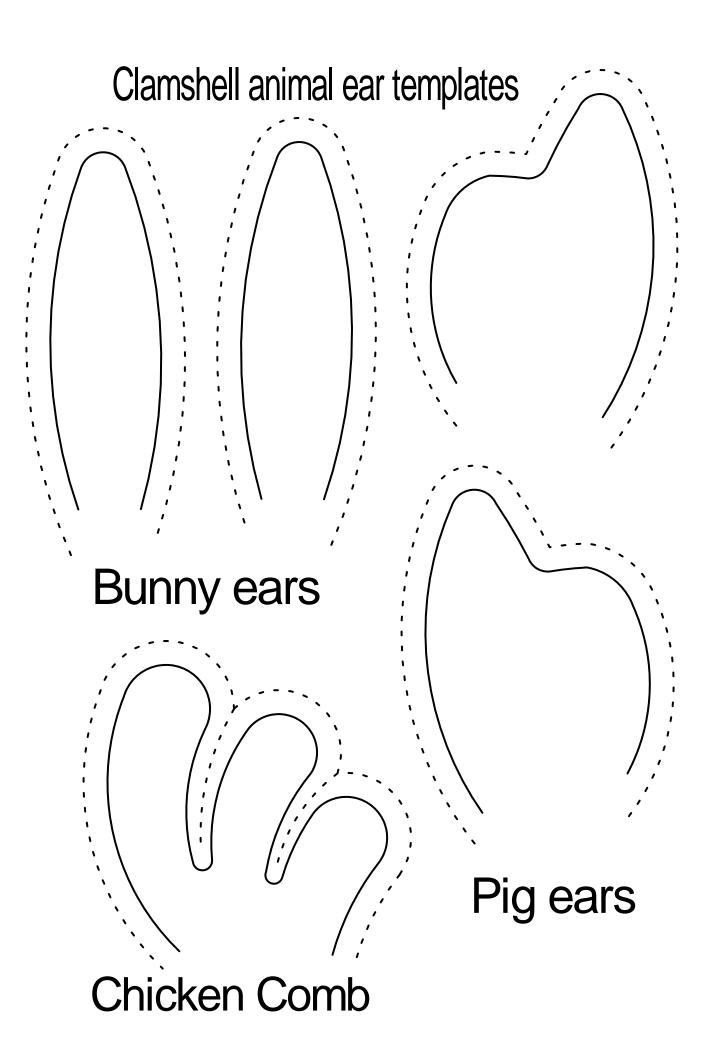
Now you need to put the ears (comb or horns) under the fabric, in far enough so that the stitching will anchor them in.

Then it will stitch the top of the head twice anchoring in the ears and stitching around the fabric. Now trim away the excess fabric. Follow the stitch map for completing the animals.

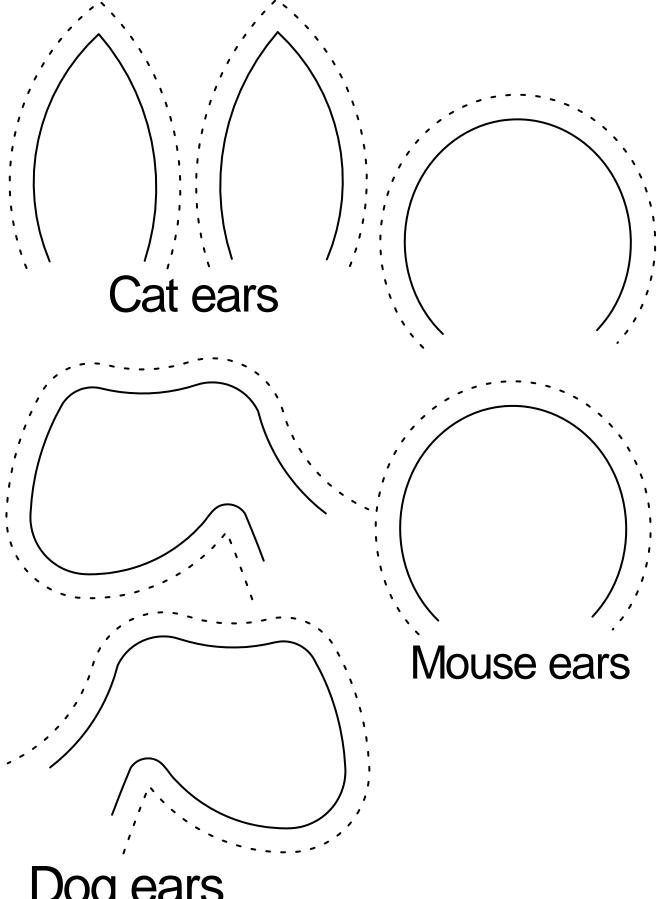


When you get to the rows with the solid colored clam, position the fabric in place and stitch. Trim around the fleece before moving to the next clamshell.





## Clamshell animal ear templates



## Clamshell animal ear templates Cow horns Cow ears Koala ears